



SWAN VALLEY KIDS ADVENTURE CLUB TERM 2 2024

Welcome to everyone who will be joining us at Swan Valley Adventure Centre for Term 2 in the Kids Adventure Club. Please see the below schedule that each of our adventurers will be completing after school.

The child(ren) will have their Adventurer Passport printed and ready for action they will be tasked to earn stamps on every page during the term! We will be holding onto them until the end of the program to avoid damage and loss of the Adventurer Passport!

As the weather can be quite varied, we need to plan for unexpected wet weather and hot weather, and as such, all children participating need to bring the following:

- Rash vest/ T Shirt which can get wet (**MUST BE WORN WHILST PARTICIPATING IN WATER SPORTS**).
- Swimming Shorts and Bathers for Kayaking, Commando Course, Water Baseball/Slip 'n' Slide and Raft Building.
- Hoodie / Rain Jacket
- Small bag/ Backpack
- Plastic Bag – to put dirty clothes or enclosed shoes in.
- Hats
- **Sunscreen** – in case of hot weather.
- **Enclosed shoes** – must be worn to participate in activities.
- Water Bottle
- Towel
- Medical supplies such as an asthma puffer/ Epipen (if applicable).
- Spare change of clothes, hoodie/rain jacket and enclosed shoes in case of wet weather.
- Children must bring spare **enclosed shoes/reef shoes** for Kayaking and Raft Building (these will get wet).

All children **MUST wear enclosed shoes for all activities**, thongs/ sandals are not allowed.

We use the following respect model for all attending our camp:





We ask that all children be on their best behaviour whilst visiting the centre and participating in the activities. We have a behaviour system in place to prevent inappropriate behaviour during the program called Strikes and Crosses:

Strikes (received if a child misbehaves):

- Strike 1: Verbal warning and a discussion on what to do to improve behaviour.
- Strike 2: 15-minute time out.
- Strike 3: Child will be banned from participating in the activity for the remainder of the day and a phone call will be made to the parent/guardian to come and collect their child from the centre.

Crosses (received if a child receives Strike 3):

- Cross 1: Verbal warning and a discussion with the parent/guardian of the consequences if the behaviour continues.
- Cross 2: 1 week suspension (not allowed to attend the next week's activity).
- Cross 3: Expulsion from the program (parent/guardian may be entitled to a refund for the remainder of the weeks upcoming in the program).

Instant Strike 2 and Strike 3's may be given out depending on the severity of the child's behaviour. Strikes will reset at the end of the day; however, they may be carried over to the next week depending on the child's behaviour throughout the program.

Crosses given out are permanent and will remain on the child's record for the remainder of the program and the year should they be re enrolled for the upcoming terms.

Please note for safety reasons, children are to always remain in the group. If a child leaves the group for any reason without the instructor's permission, they will automatically be sent home and receive a Cross.

Swan Valley Adventure Centre reserves the right to implement the behavioral system above to ensure all participants enjoy the program throughout the term. Please pass this information onto your child(ren) before the program commences.

Please note that Swan Valley Adventure Centre is an all-weather centre and there is a chance wet and hot weather will occur, despite weather conditions the program will continue as per normal. If the weather is deemed unsafe by our Activities Manager, we will be in contact with you before the commencement of the Adventure Club week. The centre is very conscious of being SunSmart and it is recommended that children bring sunscreen. As Summer is still around and with Autumn upon us, there may be a chance your child will still need to re-apply sunscreen. Sunscreen must be applied on the kids before arrival depending on the weather and instructors will remind kids to reapply sunscreen during the activity.

In the afternoon, please proceed to the Activity Hub located south of the Drift Inn behind the Assembly Hall (number 5 on the map). Registrations will be open between 4pm – 4:20pm, please note that we cannot accept registrations before 4pm. We kindly ask all parents to please drop their child(ren) off at the centre no later than 4:20pm. Once all the adventurers arrive, they will then journey to the activity to meet at the 4:30pm start time promptly. During the check in times, if your child(ren) will be running late or will not be able to attend the activity, please contact the Marketing Coordinator on 0432184009.

Please note that all parents must accompany their child/children to the registration area. We have attached a map of the complex for your reference. Pick-ups will commence at the end of the activity from the Activity Hub, we kindly ask Parents/ Guardians to please pick their child(ren) up at 6pm sharp. A reminder that only the Parent/ Guardian whose name(s) were provided when booking, will be able to pick up the child at the conclusion of the day.



The names of the Parent/Guardian for pickup can be changed at the beginning of each adventure club week. During the day, if this information has changed, and the person listed will no longer be able to collect the child(ren), you must contact the Marketing Coordinator on 0432184009 before the pickup time. Children will not be able to leave with an adult whose name has not been provided to Swan Valley Adventure Centre.

We look forward to seeing everyone soon.

Swan Valley Adventure Centre Team

Monday Term 1 2024: 4:30pm – 6pm	
Weeks	Activity
Week 1: April 15 th	Team Building
Week 2: April 22 nd	Kayaking
Week 3: April 29 th	Raft Building
Week 4: May 6 th	Crate Stack
Week 5: May 13 th	Archery
Week 6: May 20 th	Blackout Zone
Week 7: May 27 th	Flying Fox
Week 8: June 3rd (Public Holiday)	No Activity
Week 9: June 10 th	Commando Course
Week 10: June 17 th	Bubble Soccer
Week 11: June 24 th	Bush Craft – Fort Wars and Smores

**The Feast for Adventurers will be held after the final activity of the term for approximately 30 minutes to celebrate the accomplishments of our young adventurers throughout the term!*



- 1 REGISTRATION (CHILL OUT ROOM)
DROP OFF/PICK UP (4:20pm DROP OFF, 6pm PICK UP)
- 2 ASSEMBLY HALL
- 3 CAR PARK
- 4 CAMP KITCHEN
- 5 ADMINISTRATION BUILDING
- 6 TOILETS
- 7 TOWN SQUARE
- 8 FLYING FOX
- 9 COMMANDO COURSE
- 10 HIGH ROPES
- 11 ARCHERY
- 12 SWIMMING POOL
- 13 KAYAKING & CANOEING

